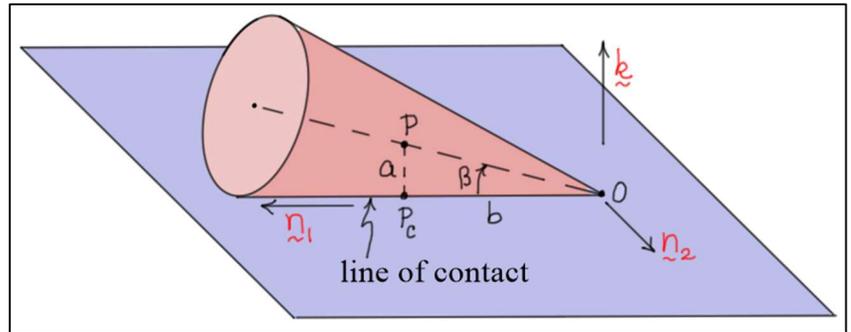


Intermediate Dynamics

Rolling Constraints – Line Contact

Cone Rolling on a Flat Plane

In earlier notes, rolling (without slipping) with a single contact point was discussed. Consider now rolling when there is a **line of contact** between the bodies.



For example, consider a **right circular cone** C rolling on a flat horizontal plane. If the plane is **fixed**, then all the points on the line of contact of the cone must have **zero velocity**, and the cone will roll in a **circular path** with the point O remaining fixed.

To analyze the kinematics of the cone as it rolls, the directions of a reference frame $S:(\underline{n}_1, \underline{n}_2, \underline{k})$ are defined as shown in the diagram. The direction \underline{n}_1 points along the **line of contact**, the direction \underline{k} is **normal** to the plane, and the direction $\underline{n}_2 = \underline{k} \times \underline{n}_1$. Because all the points on the **contact line** have **zero velocity**, the **angular velocity** of the cone must be along the \underline{n}_1 direction. That is,

$$\boxed{{}^R\omega_C = \omega \underline{n}_1}$$

The **velocity** of any point of the cone can be calculated using the relative velocity equation. For example, suppose P_C is a **point** on the **contact line**, and P is a **point** along the cone's **centerline**, a distance a **above** P_C . Then, the **velocity** of P can be calculated as

$$\begin{aligned} {}^R\underline{v}_P &= {}^R\underline{v}_{P_C} + \underbrace{{}^R\underline{v}_{P/P_C}}_{\text{zero}} = \underbrace{{}^R\underline{v}_{P_C}}_{\text{zero}} + ({}^R\omega_C \times {}^R\underline{r}_{P/P_C}) = \omega \underline{n}_1 \times a \underline{k} \\ \Rightarrow \boxed{{}^R\underline{v}_P &= -a\omega \underline{n}_2} \end{aligned}$$

Note that as points P are examined from the vertex of the cone to the center of its base the **lengths** a (and, hence, the **velocities** of the points P) **increase linearly**. Consequently, the cone rolls in a circular path with the point O remaining fixed.

The **angular acceleration** of the cone is found by **differentiating** ${}^R\omega_C$.

$${}^R\alpha_C = \frac{{}^R d}{dt}(\omega \underline{n}_1) = \dot{\omega} \underline{n}_1 + \omega \dot{\underline{n}}_1 = \dot{\omega} \underline{n}_1 + \omega ({}^R\omega_S \times \underline{n}_1) = \dot{\omega} \underline{n}_1 + \omega (\Omega \underline{k} \times \underline{n}_1) = \dot{\omega} \underline{n}_1 + \omega \Omega \underline{n}_2$$

Here, ${}^R\omega_S = \Omega \underline{k}$ represents the angular velocity of the frame S in a fixed frame R . The angular rates ω and Ω are **not independent**, because the cone is **rolling** (without slipping).

To find a **relationship between the two rates**, consider again a point P on the centerline of the cone. As noted above, the velocity of P may be written as ${}^R v_P = -a \omega \underline{n}_2$. However, it could also be written as ${}^R v_P = b \Omega \underline{n}_2$ where b represents the distance from P_C to O . Comparing these two expressions yields the result, $\boxed{\Omega = -(a/b)\omega = -\omega \tan(\beta)}$, where β represents the **half angle** of

the cone. Using this result, ${}^R\alpha_C$ may be written as

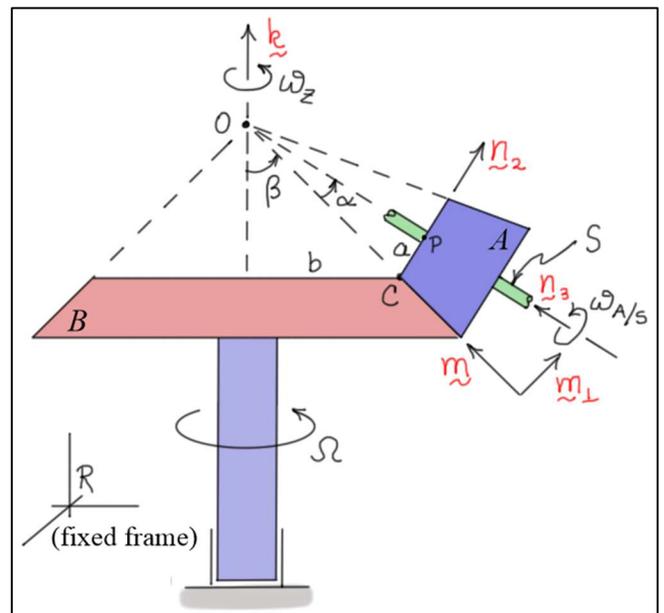
$${}^R\alpha_C = \dot{\omega} \underline{n}_1 - \omega^2 \tan(\beta) \underline{n}_2$$

The **acceleration** of P is found by differentiating the velocity ${}^R v_P$.

$$\begin{aligned} {}^R a_P &= \frac{{}^R d}{dt}(-a \omega \underline{n}_2) = -a(\dot{\omega} \underline{n}_2 + \omega \dot{\underline{n}}_2) = -a(\dot{\omega} \underline{n}_2 + \omega(\Omega \underline{k} \times \underline{n}_2)) = -a(\dot{\omega} \underline{n}_2 - \omega \Omega \underline{n}_1) \\ &\Rightarrow \boxed{{}^R a_P = -a \dot{\omega} \underline{n}_2 - a \omega^2 \tan(\beta) \underline{n}_1} \end{aligned}$$

Beveled Gears

Beveled gears are a practical example of bodies that roll with a line of contact. Each gear may be thought of as part of a cone. Two contacting gears may be thought of as **two cones rolling on each other**. Consider, for example, the system of two beveled gears shown. Gear B is affixed to a shaft that rotates with speed Ω about the \underline{k} direction. Gear A rolls on gear B and rotates freely on the axle S . The axle rotates at a rate ω_z about the \underline{k} direction (pivoting about point O), and gear A rotates relative to the axle at a rate $\omega_{A/S}$.



To analyze the kinematics of this system, define a unit vector set fixed in the axle as $S: (\underline{n}_1, \underline{n}_2, \underline{n}_3)$. The direction \underline{n}_3 is **pointed along** axle S towards O , the direction \underline{n}_2 is **perpendicular** to the axle as shown, and the direction $\underline{n}_1 = \underline{n}_2 \times \underline{n}_3$. The angles α and β are the **half angles** of the two cones (as shown), and the sum of these two angles is $\gamma \triangleq \alpha + \beta$. Point C is on the contact line between the two gears, and point P is a point on the axle.

To find a relationship between the angular rates Ω , ω_z , and $\omega_{A/S}$, use the concept of relative velocity. Assuming point C is the contact point on gear A , and point P is the center of that gear, write

$${}^R \underline{v}_C = {}^R \underline{v}_P + {}^R \underline{v}_{C/P}$$

Here,

$${}^R \underline{v}_P = -(b + aC_\gamma) \omega_z \underline{n}_1$$

$$\begin{aligned} {}^R \underline{v}_{C/P} &= {}^R \underline{\omega}_A \times \underline{r}_{C/P} = ({}^R \underline{\omega}_S + {}^S \underline{\omega}_A) \times (-a \underline{n}_2) = [\omega_z \underline{k} + \omega_{A/S} \underline{n}_3] \times (-a \underline{n}_2) \\ &= [\omega_z (S_\gamma \underline{n}_2 + C_\gamma \underline{n}_3) + \omega_{A/S} \underline{n}_3] \times (-a \underline{n}_2) \\ &= a(\omega_{A/S} + \omega_z C_\gamma) \underline{n}_1 \end{aligned}$$

Also, considering C to be the contact point on gear B , the velocity of C may be written as ${}^R \underline{v}_C = -b\Omega \underline{n}_1$. Setting the velocities of the two contact points equal to each other and simplifying gives

$$\boxed{\omega_{A/S} = (b/a)(\omega_z - \Omega)}$$

The Relative Angular Velocities ${}^B \underline{\omega}_A$ and ${}^A \underline{\omega}_B$

As noted above, when a cone rolls on a fixed plane, the **angular velocity** of the cone relative to the plane is **directed** along the **line of contact**. Similarly, when beveled gears roll on each other, the **relative angular velocities** ${}^B \underline{\omega}_A$ and ${}^A \underline{\omega}_B$ must be **directed** along the **line of contact**. Hence,

$$\boxed{{}^B \underline{\omega}_A = \omega_{A/B} \underline{m} = -{}^A \underline{\omega}_B}$$

This result can be verified by finding the angular velocities and using the results found above. For example, using the angular velocity summation rule, write

$$\begin{aligned}
{}^B\omega_A &= {}^R\omega_A - {}^R\omega_B = (\omega_z \hat{k} + \omega_{A/S} \hat{n}_3) - \Omega \hat{k} = (\omega_z - \Omega) \hat{k} + \omega_{A/S} \hat{n}_3 \\
&= (\omega_z - \Omega) (C_\beta \hat{m} + S_\beta \hat{m}_\perp) + \frac{b}{a} (\omega_z - \Omega) (C_\alpha \hat{m} - S_\alpha \hat{m}_\perp) \\
&\Rightarrow \boxed{{}^B\omega_A = (\omega_z - \Omega) \left((C_\beta + \frac{b}{a} C_\alpha) \hat{m} + (S_\beta - \frac{b}{a} S_\alpha) \hat{m}_\perp \right)}
\end{aligned} \tag{1}$$

Here,

$$\frac{b}{a} = \frac{b}{|\overline{OC}|} \cdot \frac{|\overline{OC}|}{a} = \frac{S_\beta}{S_\alpha}$$

$$C_\beta + \frac{b}{a} C_\alpha = C_\beta + \frac{S_\beta C_\alpha}{S_\alpha} = \frac{C_\beta S_\alpha + S_\beta C_\alpha}{S_\alpha} = \frac{S_{\alpha+\beta}}{S_\alpha}$$

$$S_\beta - \frac{b}{a} S_\alpha = S_\beta - \frac{S_\beta S_\alpha}{S_\alpha} = \frac{S_\beta S_\alpha - S_\beta S_\alpha}{S_\alpha} = 0$$

Substituting these results into Eq. (1) gives

$$\boxed{{}^B\omega_A = (\omega_z - \Omega) \left(\frac{S_{\alpha+\beta}}{S_\alpha} \right) \hat{m}}$$

So, the relative angular velocity is directed along the line of contact as expected.